

Aaron(Zeijing) WANG

E-mail: aaron.wang.22@ucl.ac.uk Tel: +44 07342937183

Education and Qualifications

2022-2025	University College London London, England, UK	BA(Hons) Media Average Grade: 70+ Key Module: Game, AR VR & Interactive Design Film Making Media Anthropology Media Research & Theory
2023-2023	Stanford University Palo Alto, California, USA	Visit Student(with credit) Key Module: Game Theory Programming (Python)
2019-2022	Hangzhou Foreign Languages School Hangzhou, Zhejiang, China	GCE A-levels Economics(A*) Mathematics(A*) Physics(A)

Work Experience

Sep-23 – Apr-24	Arebyte Gallery <i>Game Creator</i>	London, United Kingdom
	<ul style="list-style-type: none">Independently produced a game on the theme of "Body, Mind and Soul" and plans to exhibit it.Built the game with Unity engine, modelled it with Blender, and programmed the game with C# and CS Program language.The game is planned to have four separate levels, completed through a five-month production cycle, and allow players to use the joystick for adaptation.Scenography and set-up in conjunction with the exhibition hall and conducting project management.	
Sep-23 – Dec-23	University College London <i>Transition Mentor</i>	London, United Kingdom
	<ul style="list-style-type: none">Provide all necessary academic and non-academic guidance to new students and to meet with them once a week in person.Directing students with questions to the right department, handling and planning communication with them properly, and working with colleagues to plan social events within the department.Interfacing with school authorities and creating and counting questionnaires with time planning and management	

Additional Information

Interests:	Videography: documentary filming has won national awards. Volunteering: over 100 hours of volunteering experience. Independent content creation: created content viewed by 10k+ of people
Skills:	Proficiency in Microsoft Office (Word, PowerPoint and Excel) Proficiency in Adobe Photoshop, Adobe Premiere Pro and Final Cut Pro. Proficiency in Unity Engine and Blender. Proficiency in Git, Python, C#. Understanding of CG PROGRAM language, HLSL language. Understanding of Logic Pro software
Nationality:	Chinese, work authorization in Hungary(EU) is applicable
Languages:	Proficient in written and spoken English and Chinese (Mandarin).